

## Introduction to PL/pgSQL

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# All you can do in a database...

- CREATE
- READ
- UPDATE
- DELETE
- ... Complete and utter CRUD.

# Intro to PL/pgSQL

- All About PL/pgSQL
- Anatomy of a Language
- Interacting with the Inside World
- --Variable Data In and Variable Data Out
- If, Then, Elsif, Else, Etc, Etc, Etc, End If
- Stop Doing It Manually: Writing Triggers
- Even More Languages?!

# About PL/pgSQL

- Close in structure to SQL
- Access to any custom data types, operators
- Write functions, Encapsulate complex logic,
  - Write triggers, Return sets, Create operators,
    - Custom aggregates, ~~Custom data types~~ ... not quite yet
- Not loaded by default, but...
  - `createlang plpgsql database-name` (outside)
  - or ... `CREATE LANGUAGE plpgsql;` (inside)

# Anatomy of a Language

```
CREATE FUNCTION function_name
  (param1 int, param2 numeric)
  RETURNS text
  AS $dollarquote$
    << blocklabel >>
    ...;
  $dollarquote$
LANGUAGE plpgsql
STRICT IMMUTABLE SECURITY INVOKER;
```

# CREATE (or replace) FUNCTION

- Optimizer hints:
  - Immutable: Same arguments return same result.
  - Stable: Can change across SQL statements.
  - Volatile: Can change between any two calls.
- Security options:
  - SECURITY INVOKER: Execute as calling user
  - SECURITY DEFINER: Execute as creating user

# CREATE (or replace) FUNCTION

- Behavior options:
  - CALLED ON NULL INPUT
  - RETURNS NULL ON NULL INPUT (or STRICT)
- Lesser-used options:
  - COST (cpu\_cost): Per row, default to 100
  - ROWS (returned\_rows): Only for sets, default 1000

# Anatomy of a Language

```
<< blocklabel >>
```

```
DECLARE
```

```
    variable text;
```

```
    declarations int;
```

```
BEGIN
```

```
    PERFORM col1 FROM table;
```

```
    IF FOUND THEN EXIT blocklabel;
```

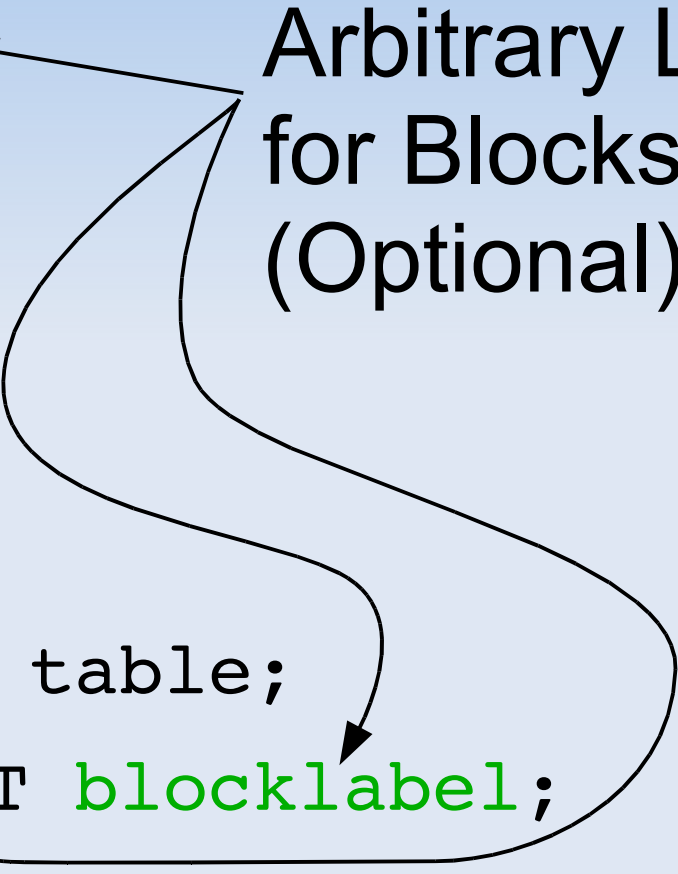
```
END blocklabel;
```



# Anatomy of a Language

```
<< blocklabel >>  
DECLARE  
    variable text;  
    declarations int;  
BEGIN  
    PERFORM col1 FROM table;  
    IF FOUND THEN EXIT blocklabel;  
END blocklabel;
```

Arbitrary Labels  
for Blocks  
(Optional)

The diagram consists of three arrows originating from the text 'Arbitrary Labels for Blocks (Optional)'. One arrow points to the opening label '<< blocklabel >>', another points to the label 'blocklabel' in the 'EXIT' statement, and a third points to the label 'blocklabel' in the 'END' statement.

# Anatomy of a Language

<< blocklabel >>

DECLARE

variable text;

declarations int;

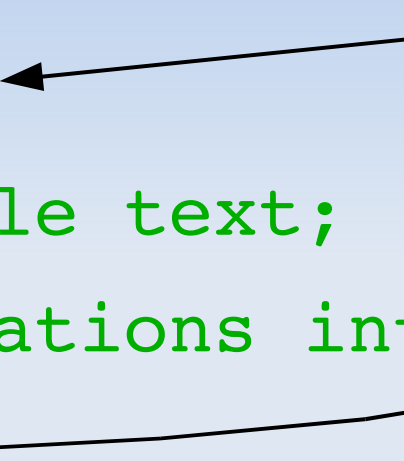
BEGIN

PERFORM coll FROM table;

IF FOUND THEN EXIT blocklabel;

END blocklabel;

Structure-  
Defining  
Statements



# Anatomy of a Language

<< blocklabel >>

DECLARE 

variable text;

declarations int;

BEGIN 

PERFORM col1 FROM table;

IF FOUND THEN EXIT blocklabel;

END blocklabel;

Semicolon  
Positioning...

# Anatomy of a Language

```
<< blocklabel >>
```

```
DECLARE
```

```
    variable text;
```

```
    declarations int;
```

```
BEGIN
```

```
    -- SQL-style Comments
```

```
    /* Block Comments */
```

```
END blocklabel;
```

Comment  
Styles

# Anatomy of a Language

<< blocklabel >>	Variable
DECLARE	Declaration
variable text;	(Optional)
declarations int;	
referenced-type table.column%TYPE;	
composite-type table-name;	
structure-less RECORD;	
BEGIN	

# Talking to the Database: Data In

- Assignment operator: `:=`
  - `variable[.field] := EXPRESSION`
  - Result of `SELECT EXPRESSION`
- `SELECT EXPRESSION INTO variable;`
  - Store the result of arbitrarily-complex queries.
  - Supports simple variables or record/row variables.
  - Can be used within cursors (But that's another talk.)

# Talking to the Database: Data In

- (8.2+) `INSERT / UPDATE / DELETE`
  - ... `RETURNING EXPRESSION INTO variable;`
  - Same syntax as `SELECT`.
- The `FOUND` variable, Boolean, set to true...
  - `SELECT, PERFORM, FETCH...` if row(s) produced.
  - `UPDATE, INSERT, DELETE...` if row(s) affected.
  - `MOVE` or `FOR...` if it does anything interesting.
- `GET DIAGNOSTICS var = ROW_COUNT;`

# Talking to the Database: Data Out

- Of course INSERT, UPDATE, DELETE...

- But be careful about variable naming:

```
CREATE FUNCTION newstat (acctnum int,  
    status boolean) RETURNS boolean AS $$  
    BEGIN  
    UPDATE acct SET status = status  
        WHERE acctnum = acctnum;  
    RETURN status;  
    END;  
    $$ VOLATILE LANGUAGE plpgsql;
```



# Talking to the Database: Data Out

- Of course INSERT, UPDATE, DELETE...
  - Table and block-qualify column and variables:

```
CREATE FUNCTION newstat (acctnum int,  
    status boolean) RETURNS boolean AS $$  
    BEGIN  
    UPDATE acct SET acct.status = newstat.status  
        WHERE acct.acctnum = newstat.acctnum;  
    RETURN status;  
    END;  
    $$ VOLATILE LANGUAGE plpgsql;
```

# Talking to the Database: Data Out

- Also PERFORM...
  - SELECT (without INTO) is not allowed.
  - PERFORM has the same syntax as SELECT...
    - `PERFORM col1, col2 FROM tbl WHERE active;`
  - Useful for calling functions (without return values)
    - `PERFORM newstat(1, true);`
    - `PERFORM newstat(acctnum, true) FROM acct;`
  - It also sets FOUND.

# Talking to the Database: Data Out

- If PERFORM isn't versatile enough...
- EXECUTE 'SQL' ; -- any arbitrary command
- ... INTO *variable*
- No caching of plans (good for DDL, pre-8.3)
- No variable substitution either
  - Either build your SQL statement in a string variable
  - And/Or concatenate the command after EXECUTE

# Talking to the Database: Data Out

```
CREATE FUNCTION sampletable (tablename TEXT)
RETURNS void AS $stfunc$
    DECLARE createcmd TEXT;
    BEGIN
        createcmd := 'CREATE TABLE ' || tablename
            || ' (id SERIAL, val TEXT)';
        EXECUTE createcmd;
        EXECUTE 'INSERT INTO ' || tablename || ' (val)
            VALUES ($PostgreSQL Rocks!$)';
    END;
$stfunc$ LANGUAGE plpgsql VOLATILE;
```

# Talking to the Database: Data Out

```
testdb=# SELECT sampletable('tbl');
```

```
NOTICE: CREATE TABLE will create implicit  
sequence "tbl_id_seq" (etc, etc, etc...)
```

```
(1 row)
```

```
testdb=# SELECT * FROM tbl;
```

```
id |          val
```

```
----+-----
```

```
1 | PostgreSQL Rocks!
```

```
(1 row)
```

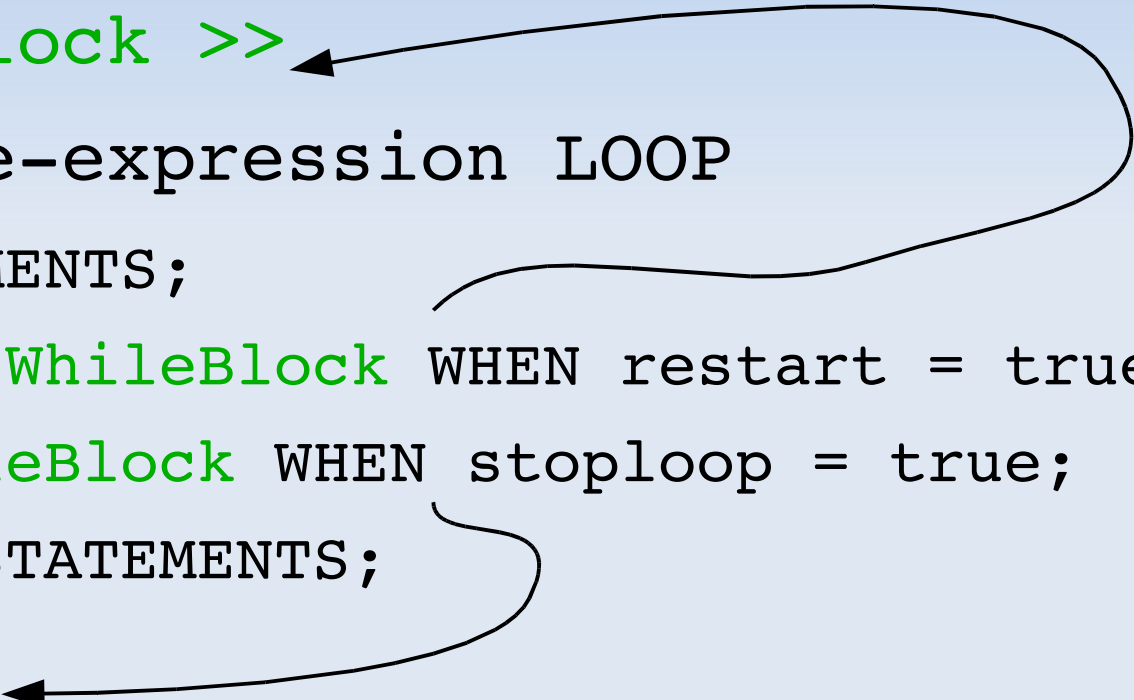
# Talking to the Outside World

- Exiting function, returning a single value:
  - Scalar: `RETURN expression;`
  - Row/record type: `RETURN record_variable;`
- Set Returning Functions
  - Functions declared `RETURNS SETOF type`
  - `RETURN NEXT variable_of_return_type;`
  - `RETURN QUERY SELECT ...;`
  - Follow up with an empty `RETURN` to end execution.

# Logic Control Structures

- Industry Standard IF statement
  - IF true-expression THEN
    - -- STATEMENTS;
  - ELSIF true-expression THEN
    - -- STATEMENTS;
  - ELSE
    - -- STATEMENTS;
  - END IF;

# Logic Control Structures

- Industry Standard looping structures: WHILE
    - `<< WhileBlock >>`
    - `WHILE true-expression LOOP`
      - `-- STATEMENTS;`
      - `CONTINUE WhileBlock WHEN restart = true;`
      - `EXIT WhileBlock WHEN stoploop = true;`
      - `-- MORE STATEMENTS;`
    - `END LOOP;`
- 
- Hand-drawn arrows and a loop connecting the code elements. One arrow points from the 'WhileBlock' in the first sub-item to the 'WhileBlock' in the second sub-item. Another arrow points from the 'WhileBlock' in the second sub-item to the 'END LOOP;' in the third sub-item. A large loop connects the 'END LOOP;' back to the 'WhileBlock' in the first sub-item.



# Logic Control Structures

- Industry Standard looping structures: FOR

- << ForBlock >>

- FOR var IN *low..high* [BY *step*] LOOP

- -- STATEMENTS;

- END LOOP;

- Lower and upper bounds are evaluated once.

- *step*: how much *var* is incremented each loop

- IN REVERSE ... decrement instead of increment

# Logic Control Structures

- Industry Standard looping structures: FOR
  - `<< ForBlock >>`
  - `FOR rowvar/scalarvar IN query LOOP`
    - `-- STATEMENTS;`
    - `RETURN NEXT OuterBlock.rowvar;`
  - `END LOOP;`
  - Query can be `SELECT`, `DML` with `RETURNING`, `EXECUTE`, `EXPLAIN`?!

# The Trigger Procedure

- Two steps to creating a trigger:

```
CREATE FUNCTION trig_fun() RETURNS trigger...
```

```
CREATE TRIGGER...EXECUTE PROCEDURE trig_fun();
```

- Trigger options...

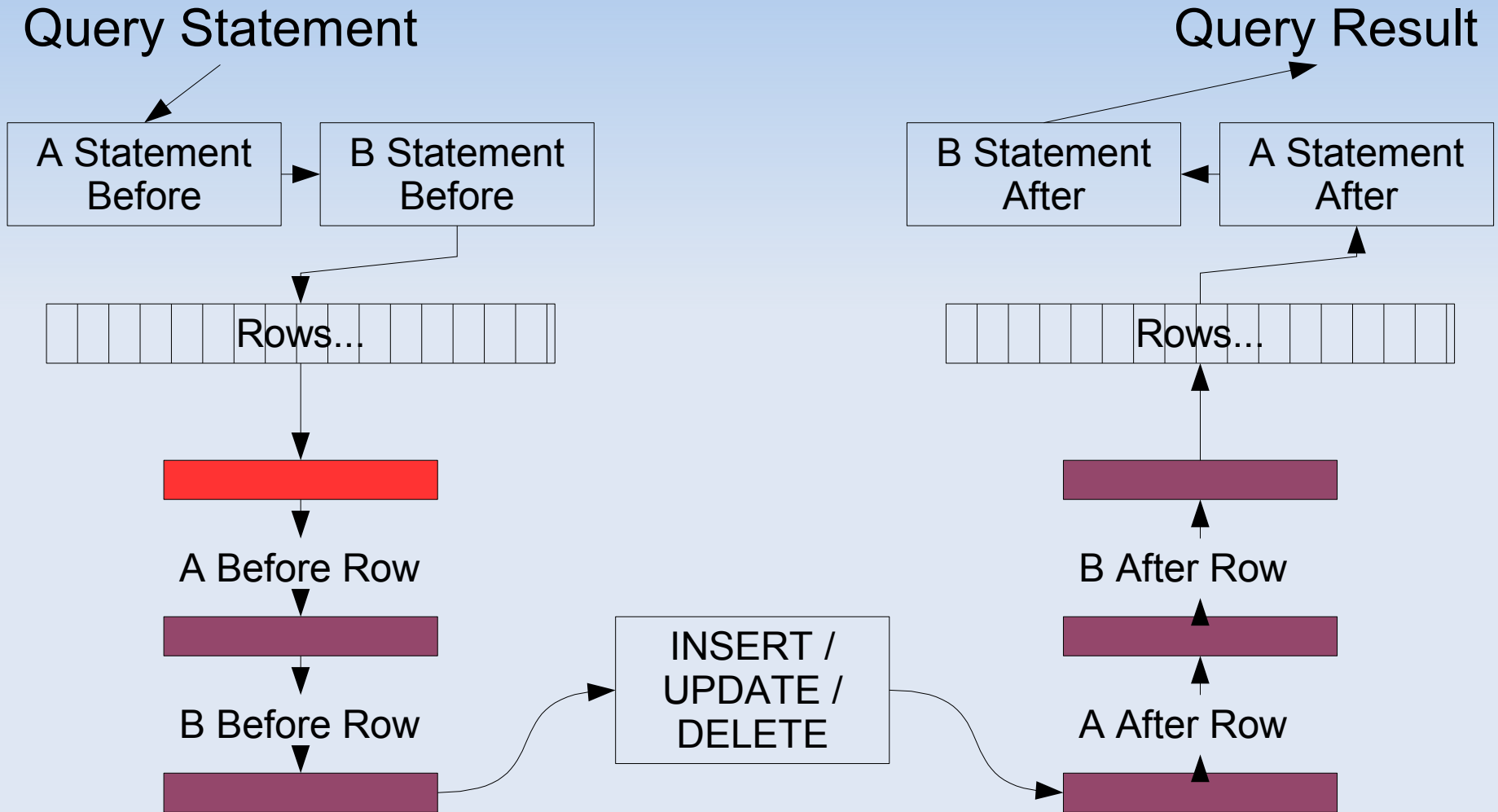
- BEFORE or AFTER

- Execute on INSERT, UPDATE, **and/or** DELETE

- FOR EACH STATEMENT / ROW

- String literal arguments passed to function

# The Trigger Procedure



# The Trigger Function

- All information is provided through variables
- Operation-related variables:
  - NEW and OLD – Record type variables (row-level)
  - TG\_OP – String containing operation performed
    - "INSERT", "UPDATE", "DELETE"
- Definition-related variables:
  - TG\_NAME, TG\_WHEN, TG\_LEVEL
  - TG\_RELNAME
  - TG\_NARGS, TG\_ARGV[]

# The Trigger Function

- The RETURN value...
- Statement-level, or row-level after: Return NULL
- For BEFORE, FOR EACH ROW triggers,
  - Return NULL to abort operations on current row
  - Otherwise return a record-type matching NEW (or OLD for ON DELETE triggers)
- The returned row can be modified (or unmodified) NEW (or old), or a freshly-built row

# Example: Generic Audit Trigger

```
=# CREATE TABLE changes (  
    id SERIAL PRIMARY KEY,  
    ts timestamp NOT NULL DEFAULT now(),  
    tbl regclass NOT NULL,  
    op TEXT NOT NULL,  
    role TEXT NOT NULL  
);  
  
CREATE TABLE
```

# Example: Generic Audit Trigger

```
CREATE FUNCTION tbl_audit() RETURNS  
trigger AS $$  
  
BEGIN  
  
-- Record who made what change to table  
INSERT INTO changes (tbl, op, role)  
VALUES (TG_RELID, TG_OP, SESSION_USER);  
RETURN NULL; -- Ignored  
  
END;  
  
$$ LANGUAGE plpgsql;
```



# The Trigger Definition

```
=# CREATE TRIGGER users_audit AFTER  
INSERT OR UPDATE OR DELETE ON users  
FOR EACH STATEMENT EXECUTE  
PROCEDURE tbl_audit();  
CREATE TRIGGER
```

# The Trigger Definition

```
=# UPDATE users SET active = false;
```

```
UPDATE 10
```

```
=# SELECT * FROM changes;
```

id	ts	tbl	op	role
1	2009-02-31 01:23:45	users	UPDATE	josh

```
(1 row)
```

# Beyond PL/pgSQL

- C
- Distribution included languages
  - PL/Tcl
  - PL/Perl (PL/PerlU)
  - PL/Python
- Contributed languages
  - PL/sh, PL/Ruby, PL/R, PL/PHP, PL/Java
  - PL/LOLCODE

# Beyond PL/pgSQL

```
CREATE OR REPLACE FUNCTION getblog(text)
RETURNS SETOF blog LANGUAGE plphp AS $$
    $blog = simplexml_load_file($args[0]);
    $r[0] = (string) $blog->channel[0]->title;
    foreach($blog->$channel[0]->item as $entry) {
        $r[1] = (string) $entry->title;
        $r[2] = (string) $entry->pubDate;
        $r[3] = (string) $entry->link;
        return_next($r);
    } $$; (http://www.xzilla.net/blog/2007/Feb/The-web-IN-your-database.html)
```

# Isn't This Where We Came In

- All About PL/pgSQL
- Anatomy of a Language
- Interacting with the Inside World
- --Variable Data In and Variable Data Out
- If, Then, Elsif, Else, Etc, Etc, Etc, End If
- Stop Doing It Manually: Writing Triggers
- Even More Languages?!

# Further Reading

- Cursors
- Exceptions, Error Handling
- IN/OUT parameters
- Variable Scope & Qualification

# Intro to PL/pgSQL

Slides...

<http://dbahumor.com/plpgsql>